

AVANTHI INSTITUTE OF ENGINEERING AND TECHNOLOGY

(Approved by AICTE, Recg. By Govt. of T.S. & Affiliated to JNTUH, Hyderabad) NAAC "B++" Accredited Institute Gunthapally (V), Abdullapurmet(M), RR Dist, Near Ramoji Film City, Hyderabad -501512. www.aietg.ac.in email: principal.avanthi@gmail.com

COMPUTER SCIENCE ENGINEERING II&I SEM COURSE OUTCOMES FOR R22 REGULATION

S.NO	YEAR/SEM	COURSE NAME	COURSE OUTCOMES
1	11 -1	Digital Electronics	CO1 : Know the characteristics of various components CO2 : Understand the utilization of components. CO3 : Design and analyze small signal amplifier circuits CO4 : Learn Postulates of Boolean algebra and to minimize combinational functions CO5 : Design and analyze combinational and sequential circuits CO6 : Know about the logic families and realization of logic gates
			coo . Know about the logic families and realization of logic gates
2	11 -1	Data Structures	CO1 : Ability to select the data structures that efficiently model the information in a problem CO2 : Ability to assess efficiency trade-offs among different data structure implementations or combinations. CO3 : Implement and know the application of algorithms for sorting and pattern matching CO4 : Design programs using a variety of data structures, including hash tables, binary and general tree structures, search trees, tries, heaps, graphs, and AVL-trees.
3	II-I	Computer Oriented Statistical Methods	CO1 : Apply the concepts of probability and distributions to some case studies CO2 : Correlate the material of one unit to the material in other units CO3 : Resolve the potential misconceptions and hazards in each topic of study.
4	11-1	Computer Organization and Architecture	CO1 : Understand the basics of instructions sets and their impact on processor design. CO2 : Demonstrate an understanding of the design of the functional units of a digital computer system CO3 : Evaluate cost performance and design trade-offs in designing and constructing a computer processor including memory. CO4 : Design a pipeline for consistent execution of instructions with minimum hazards. CO5 : Recognize and manipulate representations of numbers stored in digital computers
5	II - I	Object Oriented Programming Through java	CO1 : Able to develop programs with reusability CO2 : Develop programs for file handling CO3 : Handle exceptions in programming CO4 : Develop applications for a range of problems using object-oriented programming techniques
6	11-1	Data Structures Lab	CO1 : Ability to develop C programs for computing and real-life applications using basic elements like control statements, arrays, functions, pointers and strings, and data structures like stacks, queues and linked lists CO2 : Ability to Implement searching and sorting algorithms
7	11 -1	Object Oriented Programming Through java lab	CO1 : Able to write programs for solving real world problems using the java collection framework CO2 : Able to write programs using abstract classes. CO3 :Able to write multithreaded programs CO4 : Able to write GUI programs using swing controls in Java.
8	11-1	skill develapment course (data visualization -R programming/power Bl	C01 : Understand How to import data into Tableau. C02 : Understand Tableau concepts of Dimensions and Measures. C03 : Develop Programs and understand how to map Visual Layouts and Graphical Properties C04 : Create a Dashboard that links multiple visualizations. C05 : Use graphical user interfaces to create Frames for providing solutions to real world C06 : problems.

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COURSE OUTCOMES AS PER R18 REGULATION

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18	111-1	Formal Languages & Automata Theory	 CO1 : Able to understand the concept of abstract machines and their power to recognize the languages. CO2 : Able to employ finite state machines for modeling and solving computing problems. CO3 : Able to design context free grammars for formal languages CO4 : Able to gain proficiency with mathematical tools and formal methods.
19	111-1	Software Engineering	 CO1 : Ability to translate end-user requirements into system and software requirements, using e.g. UML, and structure the requirements in a Software Requirements Document (SRD) CO2 : Identify and apply appropriate software architectures and patterns to carry out high level design of a system and be able to critically compare alternative choices. CO3 : Will have experience and/or awareness of testing problems and will be able to develop a simple testing report
20	III-I	Computer Networks	 CO1 : Gain the knowledge of the basic computer network technology CO2 : Gain the knowledge of the functions of each layer in the OSI and TCP/IP reference model. CO3 : Obtain the skills of subnetting and routing mechanisms CO4 : Familiarity with the essential protocols of computer networks, and how they can be applied in network design and implementation
21	111-1	Web Technologies	CO1 : gain knowledge of client-side scripting, validation of forms and AJAX programming CO2 : understand server-side scripting with PHP language CO3 : understand what is XML and how to parse and use XML Data with Java CO4 : To introduce Server-side programming with Java Servlets and JSP
22	III-I	Information Theory & Coding (Professional Elective - 1)	CO1 : Learn measurement of information and errors CO2 : Obtain knowledge in designing various source codes and channel codes CO3 : Design encoders and decoders for block and cyclic codes CO4 : Understand the significance of codes in various applications
23	III-I	Advanced Computer Architecture (Professional Elective - I)	CO1 : Computational models and Computer Architectures. CO2 : Concepts of parallel computer models. CO3 : Scalable Architectures, Pipelining, Superscalar processors, multiprocessors
24	111-1	Data Analytics (Professional Elective - I)	 CO1 : Understand the impact of data analytics for business decisions and strategy CO2 : Carry out data analysis/statistical analysis CO3 : To carry out standard data visualization and formal inference procedures CO4 : Design Data Architecture CO5 : Understand various Data Sources
25	III-I	Image Processing (Professional Elective - I)	CO1 : Demonstrate the knowledge of the basic concepts of two-dimensional signal acquisition, sampling, and quantization CO2 : Demonstrate the knowledge of filtering techniques. CO3 : Demonstrate the knowledge of 2D transformation techniques CO4 : Demonstrate the knowledge of image enhancement, segmentation, restoration and compression techniques
26	III-I	Principles or Programming Languages (Professional Elective	 CO1 : Acquire the skills for expressing syntax and semantics in formal notation CO2 : Identify and apply a suitable programming paradigm for a given computing application CO3 : Gain knowledge of and able to compare the features of various programming languages
27	III-I	Computer Graphics (Professional Elective - II)	 CO1 : Acquire familiarity with the relevant mathematics of computer graphics. CO2 : Be able to design basic graphics application programs, including animation CO3 : Be able to design applications that display graphic images to given specifications
28	III-I	Advanced Operating Systems (Professional Elective - II)	CO1 : Understand the design approaches of advanced operating systems CO2 : Analyze the design issues of distributed operating systems CO3 : Evaluate design issues of multi processor operating systems. CO4 : Identify the requirements Distributed File System and Distributed Shared Memory. CO5 : Formulate the solutions to schedule the real time applications.
29	III-I	Informational Retrieval Systems (Professional Elective - II)	CO1 : Ability to apply IR principles to locate relevant information large collections of data CO2 : Ability to design different document clustering algorithms CO3 : Implement retrieval systems for web search tasks. CO4 : Design an Information Retrieval System for web search tasks

30	III-I	Distributed Databases (Professional Elective - II)	
			CO2 : Study and identify various issues related to the development of distributed database system.
			CO3 : Understand the design aspects of object-oriented database system and related development.
			CO1 : Show sensitivity to linguistic phenomena and an ability to model them with formal grammars.
		Natural Language	CO2 : Understand and carry out proper experimental methodology for training and evaluating empirical
31	III-I	Processing	NLP systems
	111-1	(Professional Elective -	CO3 : Able to manipulate probabilities, construct statistical models over strings and trees, and estimate
		II)	parameters using supervised and unsupervised training methods.
	III-I	Software Engineering Lab	CO1 : Ability to translate end-user requirements into system and software requirements CO2 : Ability to generate a high-level design of the system from the software requirements
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			CO3 : Will have experience and/or awareness of testing problems and will be able to develop a simple testing report
			testing report
			CO1 : Implement data link layer farming methods
			CO2 : Analyze error detection and error correction codes.
33	III-I	Computer Networks &	CO3: Implement and analyze routing and congestion issues in network design
		Web Technologies Lab	CO4 : Implement Encoding and Decoding techniques used in presentation layer
			To be able to work with different network tools
		<u>_</u>	CO1 - Accomplishment of cound user half and the market of the second sec
		Advanced	CO1 : Accomplishment of sound vocabulary and its proper use contextually.
34	III-I	Communication Skills	CO2 : Flair in Writing and felicity in written expression.
		Lab	CO3 : Enhanced job prospects.
			CO4 : Effective Speaking Abilities
			CO1 : Distinguish and Explain various forms of IPRs.
			CO2: Identify criteria's to fit one's own intellectual work in particular form of IPRs.
			CO3 : Apply statutory provisions to protect particular form of IPRs.
35	III-I	tellectual Property Righ	
			CO4 : Analyse rights and responsibilities of holder of Patent, Copyright, Trademark, Industrial Designet
			CO5 : Identify procedure to protect different forms of IPRs national and international level.
			CO6 : Develop skill of making search using modern tools and technics.
			CO1 : Understand the concepts of computational intelligence like machine learning
36	III-II	Machine Learning	CO2 : Ability to get the skill to apply machine learning techniques to address the real time problems in
		0	different areas
			CO3 : Understand the Neural Networks and its usage in machine learning application
		Compiler Design	CO1 : Demonstrate the ability to design a compiler given a set of language features
			CO2 : Demonstrate the the knowledge of patterns, tokens & regular expressions for lexical analysis
			CO3 : Acquire skills in using lex tool & yacc tool for devleoping a scanner and parser.
37	III-II		CO4 : Design and implement LL and LR parsers
			CO5 : Design algorithms to do code optimization in order to improve the performance of a program in
			terms of space and time complexity.
			CO6 : Design algorithms to generate machine code.
		Decim and Analyzia	CO1 : Ability to analyze the performance of algorithms
			CO2 : Ability to choose appropriate data structures and algorithm design methods for a specified
38	III-II	Design and Analysis of Algorithms	application
		of Algorithms	CO3 : Ability to understand how the choice of data structures and the algorithm design methods impact
			the performance of programs
			CO1 . Ability to implement the mechanisms for communication and as ardination are and as ardination are and as
	III-II	Concurrent Programming (Professional Elective – III)	CO1 : Ability to implement the mechanisms for communication and co-ordination among concurrent processes.
39			CO2 : Ability to understand and reason about concurrency and concurrent objects
37			CO3 : Ability to understand and reason about concurrency and concurrent objects CO3 : Ability to implement the locking and non-blocking mechanisms
			CO4 : Ability to understand concurrent objects
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		Programming	CO1 : To write socket API based programs
40	III-II	Programming (Professional Elective	CO1 : To write socket API based programs CO2 : To design and implement client-server applications using TCP and UDP sockets CO3 : To analyze network programs

41	111-11	Scripting Languages (Professional Elective – III)	 CO1 : Comprehend the differences between typical scripting languages and typical system and application programming languages. CO2 : Gain knowledge of the strengths and weakness of Perl, TCL and Ruby; and select an appropriate language for solving a given problem. CO3 : Acquire programming skills in scripting language
42	III-II	Mobile Application Development (Professional Elective – III)	CO1 : Student understands the working of Android OS Practically CO2 : Student will be able to develop Android user interfaces CO3 : Student will be able to develop Android user interfaces
43	111-11	Software Testing Methodologies (Professional Elective – III)	 CO1 : List a range of different software testing techniques and strategies and be able to apply specific(automated) unit testing method to the projects. CO2 : Distinguish characteristics of structural testing methods CO3 : Demonstrate the integration testing which aims to uncover interaction and compatibility problems as early as possible. CO4 : Discuss about the functional and system testing methods CO5 : Demonstrate various issues for object oriented testing
44	111-11	Machine Learning Lab	 CO1 : understand complexity of Machine Learning algorithms and their limitations; CO2 : understand modern notions in data analysis-oriented computing; CO3 : be capable of confidently applying common Machine Learning algorithms in practice and implementing their own; CO4 : Be capable of performing experiments in Machine Learning using real-world data.
45	III-II	Compiler Design Lab	 CO1 : Design and develop interactive and dynamic web applications using HTML, CSS, JavaScript and XML CO2 : Apply client-server principles to develop scalable and enterprise web applications. CO3 : Ability to design, develop, and implement a compiler for any language CO4 : Able to use lex and yacc tools for developing a scanner and a parser. CO5 : Able to design and implement LL and LR parsers.
46	III-II	Network Programming (Professional Elective- III Lab)	CO1 : To write socket API based programs CO2 : To design and implement client-server applications using TCP and UDP sockets CO3 : To analyze network programs
47	III-II	Scripting Languages (Professional Elective-	CO1 : Ability to understand the differences between Scripting languages and programming languages CO2 : Able to gain some fluency programming in Ruby, Perl, TCL
48	III-II	Mobile Application Development (Professional Elective- III Lab)	CO1 : Student understands the working of Android OS Practically. CO2 : Student will be able to develop user interfaces. CO3 : Student will be able to develop, deploy and maintain the Android Applications.
49	111-11	Environmental Science	 CO1 : Understand key concepts from economic, political, and social analysis as they pertain to the design and evaluation of environmental policies and institutions. CO2 : Appreciate concepts and methods from ecological and physical sciences and their application in environmental problem solving. CO3 : Appreciate the ethical, cross-cultural, and historical context of environmental issues and the links between human and natural systems. CO4 : Reflect critically about their roles and identities as citizens, consumers and environmental actors in a complex, interconnected world.
50	IV - I	Cryptography & Network Security	 CO1 : Student will be able to understand basic cryptographic algorithms, message and web authentication and security issues. CO2 : Ability to identify information system requirements for both of them such as client and server. CO3 : Ability to understand the current legal issues towards information security
51	IV - I	Data Mining	 CO1 : Ability to understand the types of the data to be mined and present a general classification of tasks and primitives to integrate a data mining system. CO2 : Apply preprocessing methods for any given raw data. CO3 : Extract interesting patterns from large amounts of data CO4 : Discover the role played by data mining in various fields CO5 : Choose and employ suitable data mining algorithms to build analytical applications CO6 : Evaluate the accuracy of supervised and unsupervised models and algorithms.
52	IV - I	Graph Theory (Professional Elective - IV)	 CO1 : Understand and explore the basics of graph theory. CO2 : Analyse the significance of graph theory in different engineering disciplines CO3 : Demonstrate algorithms used in interdisciplinary engineering domains. CO4 : Evaluate or synthesize any real world applications using graph theory.

53	IV-I	Introduction to Embedded Systems (Professional Elective - IV)	 CO1 : Expected to understand the selection procedure of processors in the embedded domain. CO2 : Design procedure of embedded firm ware. CO3 : Expected to visualize the role of realtime operating systems in embedded systems. CO4 : Expected to evaluate the correlation between task synchronization and latency issues
54	IV-I	Artificial Intelligence (Professional Elective - IV)	 CO1 : Ability to formulate an efficient problem space for a problem expressed in natural language CO2 : Select a search algorithm for a problem and estimate its time and space complexities. CO3 : Possess the skill for representing knowledge using the appropriate technique for a given problem. CO4 : Possess the ability to apply AI techniques to solve problems of game playing, and machine learning.
55	IV -I	Cloud Computing (Professional Elective - IV)	 CO1 : Ability to understand various service delivery models of a cloud computing architecture. CO2 : Ability to understand the ways in which the cloud can be programmed and deployed. CO3 : Understanding cloud service providers
56	IV - I	Ad-hoc & Sensor Networks (Professional Elective - IV)	CO1 : Ability to understand the state-of-the-art research in the emerging subject of Ad Hoc and Wireless Sensor Networks CO2 : Ability to solve the issues in real-time application development based on ASN CO3 : Ability to conduct further research in the domain of ASN
57	IV-I	Advanced Algorithms (Professional Elective - V)	CO1 : Ability to analyze the performance of algorithms CO2 : Ability to choose appropriate data structures and algorithm design methods for a specified application CO3 : Ability to understand how the choice of data structures and the algorithm design methods impact the performance of programs
58	IV-I	Real Time Systems (Professional Elective - V)	 CO1 : Be able to explain real-time concepts such as preemptive multitasking, task priorities, priority inversions, mutual exclusion, context switching, and synchronization, interrupt latency and response time, and semaphores. CO2 : Able describe how a real-time operating system kernel is implemented CO3 : Able explain how tasks are managed. CO4 : Explain how the real-time operating system implements time management CO5 : Discuss how tasks can communicate using semaphores, mailboxes, and queues. CO6 : Be able to implement a real-time system on an embedded processor. CO7 : Be able to work with real time operating systems like RT Linux, Vx Works, MicroC /OSII, Tiny Os
59	IV - I	Soft Computing (Professional Elective - V)	CO1 : Interpret the impact and challenges posed by IoT networks leading to new architectural models. CO2 : Compare and contrast the deployment of smart objects and the technologies to connect them to network. CO3 : Appraise the role of IoT protocols for efficient network communication. CO4 : Elaborate the need for Data Analytics and Security in IoT. CO5 : Illustrate different sensor technologies for sensing real world entities and identify the applications of IoT in Industry.
60	IV-I	Internet of Things (Professional Elective - V)	 CO1 : Interpret the impact and challenges posed by IoT networks leading to new architectural models. CO2 : Compare and contrast the deployment of smart objects and the technologies to connect them to network. CO3 : Appraise the role of IoT protocols for efficient network communication. CO4 : Elaborate the need for Data Analytics and Security in IoT. CO5 : Illustrate different sensor technologies for sensing real world entities and identify the applications of IoT in Industry.
61	IV -I	Software Process & Project Management (Professional Elective - V)	CO1 : Gain knowledge of software economics, phases in the life cycle of software development, project organization, project control and process instrumentation CO2 : Analyze the major and minor milestones, artifacts and metrics from management and technical perspective CO3 : Design and develop software product using conventional and modern principles of software project management
			CO1 . Understand computer acquirity principles and discuss othical issues for that of information I doubt
62	IV -I	Cryptography & Network Security Lab	 CO1 : Understand computer security principles and discuss ethical issues for theft of information. Identify threat models and common computer network security goals CO2 : Explain various encryption algorithms, hashing functions, one-way authentication and public key cryptology CO3 : Analyze firewalls, DOS attacks and defense types. Dramatize example scenarios in DNS and IPSec applications
		Organizational	CO1 : Analyze the behavior of individuals and groups in organizations in terms of the key factors that influence organization behavior. CO2 : Critically evaluate the potential effects of important developments in the external environment on organizational behavior.

63	IV-II	Behaviour	CO3 : Critically evaluate the potential effects of important developments in the external environment on organizational behavior. CO4 : Manage conflict in organizational context and deal with stress. CO5 : Demonstrate how the organizational behavior can integrate in understanding the motivation (why) behind behavior of people in the organization.
64	IV-II	Computational Complexity (Professional Elective – VI)	CO1 : Introduces to theory of computational complexity classes CO2 : Discuss about algorithmic techniques and application of these techniques to problems CO3 : Introduce to randomized algorithms and discuss how effective they are in reducing time and space complexity CO4 : Discuss about Graph based algorithms and approximation algorithms CO5 : Discuss about search trees
65	IV-II	Distributed Systems	CO1 : Ability to understand Transactions and Concurrency control. CO2 : Ability to understand Security issues. CO3 : Understanding Distributed shared memory CO4 : Ability to design distributed systems for basic level applications.
66	IV-II	Neural Networks & Deep Learning	CO1 : Ability to understand the concepts of Neural Networks CO2 : Ability to select the Learning Networks in modeling real world systems CO3 : Ability to use an efficient algorithm for Deep Models CO4 : Ability to apply optimization strategies for large scale applications
67	IV-II	Human Computer Interaction	CO1 : Ability to apply HCI and principles to interaction design CO2 : Ability to design certain tools for blind or PH people.
68	IV-II	Cyber Forensics	CO1 : Students will understand the usage of computers in forensic, and how to use various forensic tools for a wide variety of investigations. CO2 : It gives an opportunity to students to continue their zeal in research in computer forensics